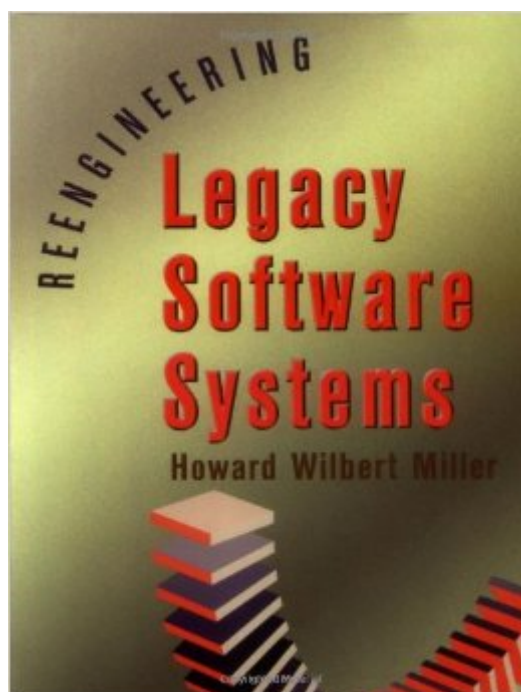# Reengineering Legacy Software Systems

Synopsis

Reengineering Legacy Software Systems shows how to evaluate systems, identify the problems, and fix them without starting over from scratch. It focuses on identifying the positive aspects of the system and building on them, instead of getting bogged down with what doesn't work. It covers the principles of reengineering and then shows how to specifically apply them to the problem of software engineering. Reengineering Legacy Software Systems fits in with system engineering books and looks at all the current tools such as CASE, rule-based technology and object technology. Information technology managers and software engineers are faced with the problem of having to solve problems without spending a lot of money and this book will be a great resource for those people. Mix of theory and practice.Specific to software, emphasizing techniques and tools required.Incorporates case studies.

Book Information

Paperback: 296 pages

Publisher: Digital Press (December 16, 1997)

Language: English

ISBN-10: 1555581951

ISBN-13: 978-1555581954

Product Dimensions: 9.2 x 7 x 0.6 inches

Shipping Weight: 1 pounds

Average Customer Review: Be the first to review this item

Best Sellers Rank: #5,822,837 in Books (See Top 100 in Books)   #32 in Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Reengineering   #1931 in Books > Computers & Technology > Computer Science > Systems Analysis & Design   #6078 in Books > Computers & Technology > Business Technology > Software > Enterprise Applications

Reengineering Legacy Software Products Into Software Product Line Model-Driven Software Migration: A Methodology: Reengineering, Recovery and Modernization of Legacy Systems Reengineering Legacy Software Systems Proceedings of the Fourth European Conference on Software Maintenance and Reengineering: Reengineering Week Zurich University of Zurich, Switzerland February 29-March 3-March 2, 2000 Reengineering Cobol With Objects: Step by Step to Sustainable Legacy Systems (Object Technology Series) Constraint-Based Design Recovery for Software Reengineering: Theory and Experiments (International Series in Software Engineering)

Reengineering Software: How to Reuse Programming to Build New State-of-the-art Software The Renaissance of Legacy Systems: Method Support for Software-System Evolution (Practitioner Series) Software Engineering Classics: Software Project Survival Guide/ Debugging the Development Process/ Dynamics of Software Development (Programming/General) Surreptitious Software: Obfuscation, Watermarking, and Tamperproofing for Software Protection: Obfuscation, Watermarking, and Tamperproofing for Software Protection Software Quality Assurance: In Large Scale and Complex Software-intensive Systems Software Reuse for Dynamic Systems in the Cloud and Beyond: 14th International Conference on Software Reuse, ICSR 2015, Miami, FL, USA, January 4-6, ... (Lecture Notes in Computer Science) Software Reuse: A Holistic Approach (Wiley Series in Software-Based Systems) Software Reengineering (IEEE Computer Society Press Tutorial) Software Methods for Business Reengineering Successful Software Reengineering Building Enterprise Information Architectures: Reengineering Information Systems Reengineering .NET: Injecting Quality, Testability, and Architecture into Existing Systems (Microsoft Windows Development Series) Information Systems Reengineering, Integration and Normalization Client/Server Accounting: Reengineering Financial Systems